

Midwest Beaver Summit Co-Host Guidelines

We are excited to have you on board as a co-host of the virtual 2024 Midwest Beaver Summit! Your support makes it possible for us to continue organizing, promoting, and maintaining the Summit as a free event to provide important beaver education to a variety of stakeholders across the Midwest. We hope to increase the number of “Beaver Believers,” who can then advocate for policy changes that will allow for beaver co-existence tools such as culvert fencing and pond levelers; as well as for a cultural shift that will enable stakeholders and the public to appreciate beavers as a keystone species and an ally toward building climate resilience.

If you have any questions or concerns regarding the policies below, please reach out to Hannah or Rachel at any time.

1. Co-hosts are completely voluntary. Becoming a co-host does not grant decision making over elements of the Midwest Beaver Summit; however, suggestions and ideas are always appreciated and will be part of a greater collaboration.
2. Co-hosts should plan to have a representative attend a summit planning meeting. If attendance is not possible, please reach out to Hannah or Rachel at midwest.beaver.advocacy@illinoisbeaveralliance.org.
3. Co-hosts will help us spread the word about the summit by emailing their member/contact lists and/or posting information on social media. We will send you digital assets throughout the summer or you can follow us on the Facebook event page and share posts from there: <https://www.facebook.com/events/7314976101947088/> We also welcome suggestions for other organizations who might be willing to co-host the Summit. Please reach out to Hannah or Rachel for additional ideas on how to support the summit as a co-host.
4. In order to elevate our network, we'd love it if you would recognize other Summit co-hosts and sponsors by listing their names in outreach material, tagging other organizations or groups on social media, and utilizing our digital assets with co-host and sponsor logos.